

# **Catcher's Instructions- Softball**

#### **General Rules**

1.) Break a sweat 2.)Shoulder Stretches 4.)Rotator Cuff strengthening

- 5.) Shoulder Stretches
- 3.) Throwing program
- 6.) Ice for 20 min.

### Warm-up

-Begin at 20' and advance 20' at a time throwing 3-5 times at each distance at 50% effort until reaching the warm-up distance for that workout.

#### **Soreness Rules**

-If sore more than 1 hour after throwing, or the next day, take 1 day off and repeat the most recent throwing program workout.

-If sore during warm-up but soreness is gone within the first 15 throws, repeat the previous workout. If shoulder becomes sore during this workout, stop and take 2 days off. Upon return to throwing, drop down one step. -If no soreness, advance one step every throwing day.

### A. Baseline/ Preseason

-To establish a base for training and conditioning, begin with step 3 and advance one step daily to step 11 following soreness rules.

### **B.** Non-throwing arm injury

-After medical clearance, begin at step 1 and advance one step daily to step 11 following soreness rules.

### C. Throwing arm-bruise or bone involvement

-After medical clearance, begin with step 1 and advance one step every other day to step 11 following soreness rules.

### D. Throwing arm- Tendon/ Ligament injury (Mild)

-After medical clearance, begin with step 1 and advance program to step 4 throwing every other day as soreness rules allow.

- Throw every third day for steps 5-8 as soreness rules allow.
- Return to throwing every other day as soreness rules allow for steps 9-11.

Catcher's Instructions- Softball cont.

<ul> <li>E. Throwing arm- Tendon/ Ligament injury (Moderate, severe, or post op) <ul> <li>After medical clearance, begin throwing at step 1</li> <li>For steps 1-4, advance no more than 1 step every 3 days with one day of active rest* following each workout day.</li> <li>For steps 5-11, advance no more than 1 step every 3 days with 2 days of active rest* following each workout day.</li> </ul> </li> </ul>
*Active rest workout Warm up to 60' Catch 5 pitches in squat but do not throw ball to pitcher 25 easy long tosses to 60-90' Run 90' sprint after every 5 long tosses
Softball Catching Program

## Phase I – Beginning throwing (Throws to 50% effort)

STEP 1	Warm-up toss to 30' 10 throws @ 30' Rest 8 min 10 throws @ 30' 10 long tosses to 45'	STEP 3	Warm-up toss to 60' 10 throws @ 60' Rest 8 min. 10 throws @ 60' 10 long tosses to 75'
STEP 2	Warm-up toss to 45' 10 throws @ 45' Rest 8 min. 10 throws @ 45' 10 long tosses to 60'	STEP 4	Warm-up toss to 75' 10 throws @ 75' Rest 8 min. 10 throws @ 75' 10 long tosses to 90'

# Softball Catching Program cont.

### **Phase II- Catching Practice**

- Complete warm-up lap around the field before each step
- All throws completed to tolerance, not to exceed the effort level specified
- All throws are made after squatting 8 seconds to simulate receiving a pitch

STEP 5	Warm-up toss to 90' 10 throws to pitcher (50%)* 10 throws to pitcher (50%)* 10 throws to pitcher (50%)* 10 long tosses to 120'	STEP 9	Warm-up toss to 90' 10 throws to pitcher (75%) 5 throws to 1 <sup>st</sup> (75%)* 10 throws to pitcher (75%)* 15 throws to pitcher (75%)* 10 throws to pitcher (75%)*
STEP 6	Warm-up toss to 90' 10 throws to pitcher (50%)* 15 throws to pitcher (50%)*		15 throws to pitcher (75%)* 20 long tosses to 120'
	10 throws to pitcher (50%)* 15 throws to pitcher (50%)* 15 long tosses to 120'	STEP 10	Warm-up toss to 90' 10 throws to pitcher (75%) 5 throws to 1 <sup>st</sup> (100%)* 10 throws to pitcher (75%)
STEP 7	Warm-up toss to 90' 10 throws to pitcher (75%) 5 throws to 1 <sup>st</sup> (50%) 15 throws to pitcher (50%)* 10 throws to pitcher (75%)* 15 throws to pitcher (50%)*		3 throws to $2^{nd}$ (75%)* 15 throws to pitcher (75%)* 10 throws to pitcher (75%)* 15 throws to pitcher (75%)* 20 long tosses to 120'
	20 long tosses to 120'	STEP 11	Warm-up toss to 90' 10 throws to pitcher (75%)
STEP 8	Warm-up toss to 90' 10 throws to pitcher (75%) 5 throws to 1 <sup>st</sup> (75%)* 15 throws to pitcher (75%)* 10 throws to pitcher (75%)* 15 throws to pitcher (75%)* 20 long tosses to 120'		5 throws to pitcher (75%) 5 throws to $1^{st}$ (100%)* 15 throws to pitcher (75%)* 10 throws to pitcher (75%)* 10 throws to pitcher (75%) 3 throws to $2^{nd}$ (100%)* 10 throws to pitcher (75%)* 10 throws to pitcher (75%)* 20 long tosses to 120'

\* Complete a 60' sprint then rest 8 minutes after these sets.